

NINTENDO DS™



EmuMovies
INSTRUCTION BOOKLET



PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME CARD OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions
Altered vision

Eye or muscle twitching
Involuntary movements

Loss of awareness
Disorientation

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

The Nintendo DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo DS. If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and seek medical attention.

To avoid battery leakage:

- Do not expose battery to excessive physical shock or vibration.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

WARNING - Radio Frequency Interference

The Nintendo DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- DO NOT OPERATE THE NINTENDO DS WHILE USING THE WIRELESS FEATURE WITHIN 9 INCHES OF A PACEMAKER.
- IF YOU HAVE A PACEMAKER OR OTHER IMPLANTED MEDICAL DEVICE, DO NOT OPERATE THE NINTENDO DS WHILE USING THE WIRELESS FEATURE without first consulting your physician or the manufacturer of your device.
- Observe and follow all regulations and rules regarding use of wireless devices in locations such as hospitals, airports, and onboard aircraft. Operation in those locations may interfere with or cause malfunctions of equipment, with resulting injuries to persons or damage to property.

The official seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.



Nintendo does not license the sale or use of products without the Official Nintendo Seal.

THIS GAME CARD WILL WORK ONLY WITH THE NINTENDO DS™ VIDEO GAME SYSTEM.

Important Legal Information

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LICENSED BY



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WELCOME



Hello and welcome to the Ping Pals Network! The Ping Pals world is chocked full of nice folks just like you who love to chat, trade, collect items, and play games! There's always something new happening 24 hours a day, 7 days a week all year round! Log in and have a great time Pinging your Pals!!

SETUP



1. Press the Power Button to turn the power OFF on your Nintendo DS system. Never insert or remove a Game Card when the power is on.
2. Insert the Ping Pals Game Card into the top slot of your Nintendo DS system. To lock the Game Card in place, press firmly until the Game Card is locked.
3. Press the Power Button to turn power ON. The Logo screens should appear (if you don't see them, begin again at step 1).

GETTING STARTED



Ping Pals automatically knows your name and preferences from the information stored inside your Nintendo DS system. Before playing Ping Pals, you may want to enter your NAME, BIRTHDAY, and the CORRECT TIME AND DATE on your Nintendo DS system. You can always change these settings later. It will not affect your Saved Game Data in Ping Pals. To begin, just touch the words "TOUCH TO START!"

Note: Make sure your name only contains English letters — no symbols or foreign letters, or your name might not display properly when you're chatting.

- You can play Ping Pals alone or with up to 7 friends! If you are playing alone, or with friends that own a copy of Ping Pals, choose LOG IN by touching the screen.
- If you'd like to send a copy of Ping Pals to one or more friends who don't currently have the game, touch UPLOAD. For specific information about Single Card Play, see page 21.



STARTING A NEW GAME:

The first time you play Ping Pals, you will meet your host Chit-Cat! She has some good advice for you, so pay close attention. She will start you off with some spending money in the form of Coins, and set up your beginning ITEMS. Everyone who plays Ping Pals will get a unique set of clothing items. To collect every item, you'll need to make lots of Pals! Be sure to remember when you first meet Chit-Cat, because that will be your Weekly Allowance Day! Don't miss out on your weekly allowance! If you want to start Ping Pals over from scratch, you can CLEAR DATA on the Options screen. This will restart your Allowance Day, starting items, and item collection data. Just be absolutely sure! Once deleted, this data can never be recovered!

IMPORTANT PRIVACY INFORMATION:

Nintendo DS wireless communication, including Ping Pals, is not monitored. This means Ping Pals does not block messages from strangers. Similar to unmonitored internet chat rooms, children should be warned about receiving messages from, or communicating with, strangers. Up to 7 other DS users within range of your Nintendo DS may be able to view your nickname and messages within a selected chat room at any one time. An adult should assist children with the system setup and instruct them not to use personal information and not meet strangers or give personal information to anyone because it could be read by a stranger. Whatever date you choose to enter as your month/day of birth (year is not asked for), an "It's your birthday" message will be communicated in the chat room on that date. For more information, visit www.nintendo.com/consumer/dsprivacy.

CONTROLS



Most features in Ping Pals make use of the Stylus. However, you can use the +Control Pad and Buttons as shortcuts to the most useful tools:

L or R BUTTON: Send current message.

+Control Pad Up/Down: Scroll through prior messages, or scroll through the Item Lists on the My Items or Shop screens.

+Control Pad Left/Right: Toggle Text/Draw/Erase Buttons. Or through tabs on the My Items or Shop screens.

Y BUTTON: Toggle Keyboards between Upper Case, Lower Case, and Symbols.

X BUTTON: Toggle Hide Paper.

A BUTTON: Equip/Unequip the selected item.

B BUTTON: Erase current compose window.

START + SELECT + L Button + R Button: Reset the Nintendo DS. If you do this, you will lose all your progress since the last save, so be careful!



THE LOBBY



In the Lobby, you can choose to Join a Chat Room already in progress or start your own. To create your own, touch an empty ROOM and then touch the **Create!** Button. To join a room, touch an occupied room and then touch the **Join** Button. Each room that is active contains a number showing how many Pals are in the room, and each can hold a maximum of 8 Pals (so up to 96 Pals can connect together). While in the lobby, you can also hear some Tips from a helpful Ping Pal named Topsy by touching the **TIPS!**

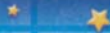
button! Each time you touch TIPS, Topsy will give you valuable information that could help you earn rare items or learn about advanced features! Listen to her... she knows what she's talking about!

During wireless game play, if communication seems to be affected by other electronic devices, move to another location or turn off the interfering device. You may need to reset the power on the Nintendo DS and start the game again.



CHAT SCREEN





Here you can do what Ping Pals love most — chatting, trading, collecting and playing games!

Let's start with a tour of the top screen:

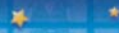
CHAT WINDOW: This is where all the chatting takes place! You can see the messages you send, messages sent by others, and messages from some of our Ping Pal hosts! You can scroll back by pressing UP or DOWN on the +Control Pad. Old messages are cleared away over time.

MY AVATAR: This is what you look like to your friends. You can change the way you look on the My Items screen (see page 13). There are millions of combinations, so make the coolest face possible!

NAME: Above your face is your name. This will be how your Pals identify you during wireless communication. If you don't see a name here, you must turn off your Nintendo DS system and create a name in the Nintendo DS system Initial Program Loader (see your Nintendo DS system Instruction Booklet for more information). The next time you play Ping Pals, the name will appear.

PAL'S AVATAR: This is the face of the last person to talk in the Chat Window, with his or her name above. Faces will change as you scroll up and down, allowing you to see who sent messages in the order you received them.

COINS: How many Coins you currently have. You can use Coins to buy cool clothes, sounds, and backgrounds, or risk them in games against your friends! You will receive a weekly allowance from Chit-Cat, and can earn Coins as you type. Additionally, there are 1001 secret words called "MONEY WORDS." Typing one in will give you an instant prize of up to 1000 Coins! Finding an extremely rare Money Word could make you filthy rich!



ROOM NAME: This is the name of the Room's Host (so you can tell your friends which Room to join!)

WIRELESS STRENGTH ICON: Shows the strength of your connection to the Room's Host. Be careful not to get too far from the Host! If the signal gets too low, you'll be forced to exit the Room! (See your Nintendo DS system Instruction Booklet for more information about wireless communication)

Here's what you'll see in the bottom Chat Window:

KEYBOARD: Use your stylus to type messages using the keyboard. There are three keyboard types you can switch between. Touch the "I@#," "abc," or "ABC" buttons on the keyboard to switch between Symbols, Lowercase, and Uppercase. To send the current message, touch "SEND."



Quick Tip: You can quickly change keyboard types by pressing the Y Button.

COMPOSE WINDOW: Here you can see the message as you type it. Once you're ready to send the message to your Pals, touch "SEND."

Quick Tip: You can clear the current message away by pressing the B Button.



TEXT TOOL: This is the tool selected by default. With this tool selected you can use the keyboard to type and send text.



PENCIL TOOL: Touch this tool to switch to draw mode. You can send single-color drawings to your Pals by touching "SEND."





ERASER TOOL: If you touch the PENCIL while in drawing mode, it will toggle to Erasing Mode. Now you can erase and make any corrections to your drawings before sending them. Touching the ERASER switches back to drawing mode.

Quick Tip: You can easily change between text/pencil/eraser by pressing right/left on the +Control Pad.



GAMES: Touch this icon to bring up the Games Menu and try your hand at some single or multiplayer games on the Ping Pals network (see page 20 for a full description of games)! You can also view the Credits here.



SNAPSHOT: Touch this button to take a Snapshot of whatever's on the top screen of the Chat Window. It's a great way to keep someone's phone number, a picture, or a special message so you can view it later. You can have up to three Snapshots saved. There are three Snapshot Slots to choose from on the Options screen. Any new Snapshots will erase the Snapshot in that slot, so be careful!

PING PAL LIST: This is a list of all the people in your room on the Ping Pals network, up to 7 (4 Pals are shown at a time). You can scroll up and down the list by touching the RED ARROWS. When you touch a name, it will change from GREEN to BLUE to RED and back again:

Quick Tip: The X Button will bring up a mask over the chat windows so you can see hard-to-read text.



GREEN: This person can see your messages



BLUE: (Whisper) only the blue person can see your messages



RED: This person cannot see your messages

MUTE: Next to each name is a green circle.  This indicates whether you will see messages sent from that person. Touching it makes it RED,  meaning that this person's messages are ignored. Touching it again turns it back to GREEN, letting you see what they have to say again.

NAV TABS: Touch these arrows to move to the different areas in Ping Pals:



Bottom Left: Exits the current room and takes you back to the LOBBY. Every time you go back to the lobby you will be given the option to save your character and progress, so it's important to log-out when you are finished playing Ping Pals! See page 21 for details.



Bottom Right: Takes you to the OPTIONS screen where you can change your Ping Pals settings. See page 12 for details.



Upper Left: Takes you to the SHOP where you can spend your hard-earned Coins for some new items, like clothes or themes! See page 16 for details.



Upper Right: Takes you to MY ITEMS! Here you can view your items and customize your avatar, sounds, or backgrounds! See page 13 for details.

Quick Tip: Press the L or R Buttons to send the contents of the outgoing chat window, just like pressing the SEND button.



OPTIONS



options:



The Options screen allows you to change various settings within Ping Pals, as well as erase your Saved Game Data. Here's what you'll find:

- **TEXT COLOR:** Select a color for your text.
- **SFX:** Toggle the sound effects on/off.
- **MUSIC:** Toggle the game music on/off.
- **BACKLIGHT:** Toggle the backlight on/off.

• **CLEAR DATA:** Touch this button to erase all your saved data. Make sure you really want to do this! Once you clear your data you can't get it back. This includes your Snapshots, Coins, Items, Themes, and even Money Words! You will be asked to confirm one time, so think carefully!



Snapshot Viewer:



• **SNAPSHOTS:** Touch any of the three camera icons to view your Snapshots in the Snapshot viewer. This will also select which Snapshot slot to save the next Snapshot to, so make sure you have the right one selected before you leave this screen!

• **NAV ARROW:** Touch this button to go back to the Chat screen.

MY ITEMS



On the My Items screen, you can see a list of all the cool stuff you've collected and customize many aspects of Ping Pals. Across the top of the list is a series of TABS, indicating which Items are being shown:



HEAD: Things like hair and hats for your avatar



BODY: Items like shirts and jackets. Included within the Body Category are special **COSTUMES** (marked with a star) that replace the entire avatar. A costume replaces all other avatar items.



EYES/FACE: Items for both Eyes and the Face go in this Category:

EYES: These are items near the eye-line of the face, like glasses and eye shadow.






FACE: Items that go directly on the face go here. Beards, lipstick, earrings, earphones, and face paint are some of these.





 **SOUNDS:** There are special sounds for Sending, Receiving, Typing, and Background Music.

 **BACKGROUNDS:** These are visual themes affecting the Background Style and the Paper Type. Turning off all papers allows you to see the entire background.


You can scroll up and down the list by touching and holding the RED ARROWS. Select an item by simply touching its name. Once an item is selected you can equip it by either touching its icon, or touching the box next to the item's name  (you will see a green check mark).  Only one type of any item may be on your character at one time, so equipping a new hat will remove the old one.

Quick Tip: You can scroll through the items in a window by pressing up/down on the +Control Pad, and can also scroll through the available tabs by pressing right/left on the +Control Pad!

It is possible to complete an entire theme! A theme contains a Background, Send Sound, Receive Sound, Key Tap Sound and Song! There are 20 themes, and by working with your Pals you can collect them all! Use them together as a set, or pick and choose your favorites! Papers and Avatar Items do not belong to any particular theme.



Quick Tip: Press the A Button to easily equip/unequip items.



 **BOY AND GIRL BUTTON:** Touching this button changes the gender of your avatar. It also switches between the BOY LIST and the GIRL LIST. You can keep a separate set of items equipped on both a Girl Avatar and a Boy Avatar. Some Girl Items cannot be worn on Boys and vice versa.

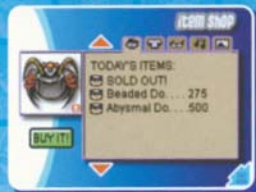
Note: Some icons may be marked with an 'E'! Try to collect these highly sought after ELUSIVE items! If you happen to find one, show it off!

SELLING YOUR ITEMS:

While on the My Items screen, you can change EQUIPPED items to SALE ITEMS by touching the GREEN CHECK MARK  next to the item's name. The Check will change to a YELLOW DOLLAR SIGN , signifying that it's up for sale! Once you leave the shop, this item will show up in all of your connected Pals' Shops! If a friend buys it, you get the money but lose the item, so be careful what you part with! Also, remember to check your own SHOP when connected to a Pal! They may have common items for sale that are rare items to you!



SHOP



The SHOP is the place to go when you want to spend your Coins on some new items! You can get new items 4 times per day from the SHOPKEEPER, or from other players! Each time you log in, the SHOP is restocked ... within the following time conditions:

- **TIME OF DAY:** Morning items stock at 4:00 AM, Daytime items stock at 10:00 AM, Evening items stock at 4:00 PM, and Night items stock at 10:00 PM.

- **MONTHLY:** Special items appear throughout each month, with special items on the 1st and 15th day of each month. Save up for these once-a-month items! They are really expensive!
- **SPECIAL DAYS:** Holidays and other important yearly events will yield unique Shop items. Some of these are time-of-day sensitive, so check throughout that special day!



The Shop is laid out just like the My Items screen, with tabs across the top, indicating which items are being shown: Head, Body, Eyes, Face, Sounds, and Backgrounds. Simply select the item you want to purchase and touch the Buy It! Button (if you have enough Coins). If an item is marked as "SOLD OUT," this means you already own it (and can't buy another one until you sell your current one).

Note: Every Ping Pals player will have his or her own assortment of common items! Selling items is the best way to complete your Themes and find those rare items!

MAKING MONEY



MONEY WORDS:

As you type, you may be notified that you have typed a Money Word! There are 1,001 Money Words in the game! Some give only a few Coins, while some give a lot, so try to find them all. Share or trade Money Words with your Pals! You can only cash in on a Money Word one time.


Quick Tip: Earn coins as you type — you earn 10 coins for every 100 letters you send, so keep chatting!





THE GAME MENU



On the Chat screen (next to the Pencil), you'll find the Game Button.  Touch it to bring up a menu of games you can play alone or with up to 7 friends! Touching the name of the game starts the game up.

Note: Single player games require you to be in a room by yourself. If more than one person is in a room, the single-player options will be grayed-out and not selectable. Multiplayer games require more than one person to play. Only the host can start a multiplayer game. Once the host starts a multiplayer game, everyone in that Chat Room will be entered into the game.

The following games are available:

- **TOP 10:** A single player guessing game. A knowledgeable lass named Gemini will give you a category and a fixed amount of time to type in as many correct answers as you can. The more popular the answer, the more Coins you will earn. Watch your spelling, and try to get all 10 answers for a huge bonus!

Note: All answers will be singular, and one word, unless noted in the category!



- **HI-LO:** A single player game of chance. Our man Snakey challenges you to guess a number between 1 and 10. The closer you are to Snakey's number, the more Coins you will win. Guess too far away and you might lose some! Quit while you're ahead!
- **SOLO-CHAT:** A single player chatting game. Engage in a conversation with a complete stranger. You will be asked to answer YES or NO questions (and occasionally one-word answers when prompted). The longer you keep this nut on the line, the more Coins you'll win! "Y" and "N" will work for Yes and No answers.
- **HOT POTATO:** For multiple players only! During play, only the person with the Potato can send a message to others. Pass that Potato before it explodes! When the BOMB appears on your screen, type the word "pass" (or "PASS") and touch the SEND key before time runs out. Passing the Potato sends it to the next victim and increases the Money Pot. You will lose Coins as you hold onto the BOMB, so get rid of it fast! Remember, the winner's reward and loser's penalty increase with each pass! Don't be stuck holding the Hot Potato when it goes ka-blooy!

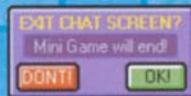




DOODLE: For multiple players only! It's Charades, Ping Pals Style!! One player at random will be given a word to draw with the Pencil Tool. They should only use the Pencil Tool. The doodler can send as many images as he or she likes within the time limit — but no text, that's cheating, and you'll get penalized for sending text! Upper and lower case guesses are fine, as long as they are spelled correctly. The first player to correctly guess the word will be given some coins based on their speed. The Doodler will receive the same number of coins. When time runs out, or someone correctly guesses the word, Doodle Duty is passed to the next player. The game lasts for 5-8 rounds, based on the number of players.

CREDITS: Not a game, but you can see all the people that came together to create the Ping Pals Network! Maybe if you hang out here long enough, you'll be rewarded!

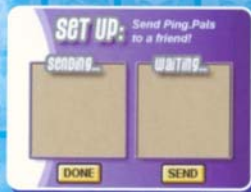
Note: If you try to navigate away from the Main Chat screen, you will be asked if you want to exit the game before the Mini Game will end.



SAVING

To save, simply choose to exit any chat room to the lobby and you will be prompted to Save over your existing data. Choose Yes and your progress is saved. Your current Coins, equipped Items, Snapshots, My Items, and collected Money Words will all be saved for the next time you play.

SINGLE CARD PLAY



From the Single Card Play screen, you can send a limited version of Ping Pals to a friend (who doesn't have the game), so you can chat together. You can send Ping Pals to up to 7 players at once, or one at a time.



Single-Card Play:

-Wait for all friends to select **DS DOWNLOAD PLAY** on their Nintendo DS System.

-When you see your friend's name in the **WAITING** window, touch **SEND**. You can send to 7 friends simultaneously.

-Wait until everyone is finished downloading before you **EXIT**.

- **CHECK WIRELESS COMMUNICATION:** Make sure you are within range of your friend and that he or she has put his or her Nintendo DS system in standby mode (see your Nintendo DS user manual for more information).
- **WAITING WINDOW:** When your Pal is ready to go, his or her name will appear here. When you see everyone you want to send the game to, touch the **SEND** button.

• **SENDING WINDOW:** Everyone currently downloading Ping Pals will appear here. Anyone appearing in the Waiting Window at this time must wait until the current **SEND** is complete.

• **DONE:** When each friend has finished receiving Ping Pals, it is safe to exit the Single Card Play screen. Leaving early will cancel the **SEND** in progress.

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LIMITED WARRANTY

WARRANTY AND SERVICE INFORMATION

In the unlikely event of a problem with your product ("Product"), you may only need simple instructions to correct the problem. Please contact the THQ Inc. ("THQ") Customer Service Department at (818) 880-0456 or on the web at <http://www.thq.com> before returning the Product to a retailer. Live Customer Service Representatives are available to help you Monday through Friday 9am to 5pm PST or you can use our automated systems by phone or on the web 24 hours a day, 7 days a week. Please do not send any Product to THQ without contacting us first. Your 5 digit Product Code is 36100. Please use this code to identify your Product when contacting us.

LIMITED WARRANTY

THQ warrants to the best of THQ's ability to the original consumer purchaser of the Product that the medium on which the Product is recorded shall be free from defects in materials and workmanship for a period of ninety (90) days from the original date of purchase. The Product is sold "as is," without express or implied warranty of any kind, and THQ is not responsible for any losses or damages of any kind resulting from use of this Product. If a defect occurs during this ninety (90) day warranty period, THQ will either repair or replace, at THQ's option, the Product free of charge. In the event that the Product is no longer available, THQ may, in its sole discretion, replace the Product with a Product of comparable value. The original purchaser is entitled to this warranty only if the date of purchase is registered at point of sale or the consumer can demonstrate, to THQ's satisfaction, that the product was purchased within the last ninety (90) days.

TO RECEIVE WARRANTY SERVICE:

Notify the THQ Customer Service Department of the problem requiring warranty service by calling (818) 880-0456 or on the web at <http://www.thq.com>. If the THQ service technician is unable to solve the problem by phone or on the web via e-mail, he will authorize you to return the Product, at your risk of damage, freight and insurance prepaid by you, together with your dated sales slip or similar proof-of-purchase within the ninety (90) day warranty period to:

THQ Inc., Customer Service Department, 27001 Agoura Road, Suite 270, Calabasas Hills, CA 91301



THQ is not responsible for unauthorized returns of Product and reserves the right to send such unauthorized returns back to customers.

This warranty shall not be applicable and shall be void if: (a) the defect in the Product has arisen through abuse, unreasonable use, mistreatment or neglect; (b) the Product is used with products not sold or licensed by Nintendo or THQ (including but not limited to, non-licensed game enhancement and copier devices, adapters and power supplies); (c) the Product is used for commercial purposes (including rental); (d) the Product is modified or tampered with; (e) the Product's serial number has been altered, defaced or removed.

REPAIRS AFTER EXPIRATION OF WARRANTY

After the ninety (90) day warranty period, defective Product may be replaced in the United States and Canada for US\$20.00. The original purchaser is entitled to the replacement of defective Product for a fee, only if proof of purchase is provided to THQ. Make checks payable to THQ Inc. and return the product along with the original proof of purchase to the address listed above.

WARRANTY LIMITATIONS

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